Bases & Blenders





PRODUCT	ATTRIBUTES	PRODUCT FEATURES/APPLICATIONS
IRC Beer Base	• 19 – 21% abv (±) • Gluten Free as per TTB regulations • Kosher (OU)	 Hard seltzers and/or flavored beer products (any % abv) Beer base is made from fermented sugar and does note contain malted barley and/or hops Any finished beverage containing this ingredient must follow FDA Labeling Guidelines
Malt Beverage Base	• 19 – 21% abv (±) • Kosher (OU)	 Flavored malt beverage products (any % abv) Not gluten free as per TTB regulations Contains malted barley and hops Product containing this base is a "Flavored Malt Beverage" and must be labeled in accordance with TTB regulations (not FDA) Malt beverage product for customers who desire a pH neutral, stable cream base
Natural Flavors/ Blenders	 Gin Blender (88 – 95% abv) Neutral Blender (93 – 100% abv) Tequila Blender (88 – 95% abv) White Rum Blender (93 – 100% abv) Gluten Free Kosher (OU) 	 Flavored malt beverage products and/or flavored beer products (<6% abv) Hard seltzers (<6% abv) Flavored wine products (any % abv) Gluten free available Spirit/flavored spirit products (utilized to maximize "5010 Flavor Credit" and reduce raw material costs) Bourbon, cognac, scotch and cream blenders in development
Flavored Beers	 Flavored Beer Flavored Tequila Beer 23.8% abv (±) Kosher (OU) 	 Base made up of our beer & malt base plus a blender (neutral or tequila) Finished product must be labelled in compliance with FDA requirements Finished product must be < 6% abv Benefits: one liquid instead of two; non-hazmat & easy to use/handle
Flavored Malt Beverage	• 23.8% abv (±) • Kosher (OU)	 Product made of malt base and blender Finished product must be < 6% abv When used in a finished product, it must be labelled in compliance with TTB Requirements
Malt Cream Base	• 14 – 15% abv (±) • Kosher (OU)	 Malt beverage product (pH neutral) that desires a stable cream base Any % abv
Natural Flavor Blender F-1099	• 93 – 100% abv • Kosher (OU)	 Specifically formulated for flavor manufacturing companies to eliminate the need to file drawback